EA Opens up The Orange Box for PLAYSTATION 3

Critically-Acclaimed PC and Xbox 360 Game is Now Available for PLAYSTATION 3 in North America and Europe

REDWOOD CITY, Calif.--(BUSINESS WIRE)--Dec. 14, 2007--2007's best reviewed PC and Xbox 360™ game is now available for the PLAYSTATION®3 computer entertainment system. Praised by many publications as the best value in the history of the video game industry, The Orange Box was originally developed by Valve and gives players five innovative action games for the price of one. Now Electronic Arts Inc. (NASDAQ:ERTS) brings this amazing collection to the PLAYSTATION 3 in North America and most of Europe, with French and German versions expected in early 2008.

The Orange Box was released earlier this year on the Xbox 360 and PC to wide critical acclaim - both versions have averaged a 96 based on Metacritic.com and are tied for the highest rated games on each respective platforms, including 17 perfect scores.

The five-games-in-one-package includes the highest-rated first person shooter of all time Half-Life® 2, Half-Life 2: Episode One, and three all-new games:

-- Half Life 2: Episode Two - Episode 2 is the latest chapter in the best-selling, highest-rated action game franchise of all time, taking gamers outside the walls of City 17 for the first time as Gordon and Alyx race across the White Forest in race to save mankind from the Combine.

-- Portal™ - A groundbreaking new kind of action game that will forever change the way gamers interact with their environment, Portal gives players mastery over 3D space with the mind-bending new Portal gun.

-- Team Fortress® 2 - The long-awaited return of the standard for class-based multiplayer games, Team Fortress 2 delivers fast-paced action with nine distinct character classes and six all-new gameplay modes.

The Orange Box, created by Valve and brought to the PLAYSTATION 3 by the EA UK studio, is rated M for Mature by the ESRB. For more information, please visit www.whatistheorangebox.com.

About Half-Life

Released in November 1998, Half-Life was Valve's debut title. With over 16 million units sold and over 100 Game of the Year Awards, the franchise is comprised of multiple SKUs and has appeared on multiple platforms.

About Valve

Valve is an entertainment software and technology company founded in 1996 and based in Bellevue, Washington. The company's portfolio of entertainment properties includes Half-Life®, Counter-Strike™, Day of Defeat®, Team Fortress® and Portal. Valve's catalog of products accounts for over 20 million retail units sold worldwide, and over 80% of PC online action gameplay. In addition, Valve is a developer of leading-edge technologies, such as the Source game engine and Steam, a broadband platform for the delivery and management of digital content. For more information, please visit www.valvesoftware.com

About Electronic Arts

Electronic Arts Inc. (EA), headquartered in Redwood City, California, is the world's leading interactive entertainment software company. Founded in 1982, the company develops, publishes, and distributes interactive software worldwide for video game systems, personal computers, cellular handsets and the Internet. Electronic Arts markets its products under four brand names: EA SPORTS™, EA™, EA SPORTS BIG™ and POGO™. In fiscal 2007, EA posted revenue of $3.09 billion and had 24 titles that

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CONTACT: EA
Bryce Baer, 650-628-5102
bbaer@ea.com
Andrew Wong, 650-628-2781
anwong@ea.com
SOURCE: Electronic Arts Inc.