



POLITICAL CONTRIBUTIONS AND EXPENDITURES

Last Updated: April 9, 2021

NVIDIA engages in the political process to advance the long-term interests of the company and shareholders. NVIDIA Government Relations is responsible for managing NVIDIA's public policy issues and government relations worldwide. When participating in particular public policy discussions, NVIDIA Government Relations pursues mutual objectives of global consistency and local relevancy and evaluates the impact on NVIDIA's growth and business operations.

NVIDIA is committed to strong management, oversight and transparency when reporting the company's engagement with government officials at all levels, and we consistently seek to provide our shareholders with relevant information regarding public policy engagement. Our [CSR Report](#) identifies NVIDIA's current policy priorities.

Political Contributions

NVIDIA does not make contributions of any kind (money, employee time, goods or services or employee expense reimbursements), to political parties or candidates, including any direct contributions through any intermediary organizations, such as political action committees (PACs) or lobbyists, campaign funds, or trade or industry associations and super PACs. This policy applies in all countries and across all levels of government, even where such contributions are permitted by law.

Public Policy Expenditures and Lobbying

NVIDIA may make expenditures to support or advocate particular viewpoints on public policy issues, including expenditures for intermediaries that advocate on NVIDIA's behalf. This may include engaging with congressional staff, leadership and policy advisors on our public policy activities in order to provide thought leadership on issues that affect our business or our employees. In addition, NVIDIA may seek the participation of NVIDIA employees in conveying the NVIDIA position to public officials when the issue may have an impact on NVIDIA or its employees. Public policy advocacy involving expenditures or the participation of NVIDIA employees requires the prior approval of NVIDIA Government Relations and Legal.

NVIDIA engages in lobbying on issues of importance to its business, customers, shareholders and employees. NVIDIA only seeks to affect government action on issues that affect our business, customers, shareholders or employees and only through specifically authorized and legally compliant lobbying activities. All NVIDIA lobbying activities require the prior approval of NVIDIA Government Relations and Legal. Where required by law, NVIDIA files lobbying disclosure reports with state governments.

In 2020, NVIDIA made no independent expenditures related to campaign initiatives and referenda meant to influence the outcome of ballot measures and had no reportable lobbying expenditures.

Trade and Industry Associations

NVIDIA belongs to a number of trade associations worldwide, representing the interests of the technology industry, of industries in which NVIDIA operates and of the broader business community. These organizations work to bring about industry consensus and advocacy on major public policy issues. NVIDIA's participation in trade associations, including membership on a trade association board, does not mean that the company agrees with every position a trade association takes on an issue. Indeed, from time to time NVIDIA public policy positions may differ from those of the trade association of which we are members.

For 2020, in the United States, the principal trade associations in which NVIDIA held membership were as follows:

- Consumer Technology Association
- Information Technology and Innovation Council
- ORAN Alliance
- National Venture Capital Association
- Semiconductor Industry Association

NVIDA does not hold a membership in any 501(c)(4) organizations.

Employee Public Service and Political Activity

NVIDIA's employees have the right and are encouraged to pursue personal interests, including active participation in the political process in their communities. If NVIDIA employees choose to participate in political activity, they do so as individuals and not company representatives. NVIDIA employees who voluntarily participate in campaign activities but must do so on their own time, or by taking paid time off or an unpaid leave of absence. In situations where our employees wish to enter public service, the company has policies in place to avoid conflicts of interest.

Compliance and Oversight

NVIDIA's Nominating and Corporate Governance Committee (NCGC) has oversight over policies and practices in connection with governmental relations, public policy and related expenditures. NVIDIA's management periodically reports to the NCGC on such policies, practices and activities.